

# Fast Simulation Of New Coins From Old

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## Abstract

Let  $S \subset (0, 1)$ . Given a known function  $f : S \rightarrow (0, 1)$ , we consider the problem of using independent tosses of a coin with probability of heads  $p$  (where  $p \in S$  is unknown) to simulate a coin with probability of heads  $f(p)$ . We prove that if  $S$  is a closed interval and  $f$  is real analytic on  $S$ , then  $f$  has a fast simulation on  $S$  (the number of  $p$ -coin tosses needed has exponential tails). Conversely, if a function  $f$  has a fast simulation on an open set, then it is real analytic on that set.

## 1 Introduction

We consider the problem of using a coin with probability of heads  $p$  ( $p$  unknown) to simulate a coin with probability of heads  $f(p)$ , where  $f$  is some known function. By this we mean the following: we are allowed to toss the original  $p$ -coin as many times as we want. We stop at some (almost surely) finite stopping time  $N$ , and depending on the outcomes of the first  $N$  tosses, we declare heads or tails. We want the probability of declaring a head to be exactly  $f(p)$ .

This problem goes back to Von Neumann's 1951 article [11], where he describes an algorithm which simulates the constant function  $f(p) \equiv 1/2$ . It is natural to ask whether this is possible for other functions, and in 1991 S. Asmussen raised the question for the function  $f(p) = 2p$ , where it is known that  $p \in (0, 1/2)$  (see [8]). The same question was raised independently but later by J. Propp (see [10]).

In 1994, Keane and O'Brien [8] obtained a necessary and sufficient condition for such a simulation to be possible. Consider  $f : S \rightarrow [0, 1]$ , where  $S \subset (0, 1)$ . Then it is possible to simulate a coin with probability of heads  $f(p)$  for all  $p \in S$  if and only if  $f$  is constant, or  $f$  is continuous and satisfies, for some  $n \geq 1$ ,

$$\min(f(p), 1 - f(p)) \geq \min(p, 1 - p)^n \quad \forall p \in S. \quad (1)$$

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In particular,  $f(p) = 2p$  cannot be simulated on  $(0, 1/2)$ , since the inequality (1) cannot hold for  $p$  close to  $1/2$ . However, if we are given  $\epsilon > 0$ , then an algorithm exists to simulate a  $2p$ -coin from tosses of a  $p$ -coin for  $p \in (0, 1/2 - \epsilon)$ .

The methods in [8] do not provide any estimates on the number  $N$  of  $p$ -coin tosses needed to simulate an  $f(p)$ -coin. The stopping time  $N$  will typically be unbounded, and for fast algorithms it should have rapidly decaying tails. For example, in Von Neumann's algorithm [11], the tail probabilities satisfy  $\mathbf{P}_p(N > n) \leq (p^2 + (1-p)^2)^{\lfloor n/2 \rfloor}$ , so they decay exponentially in  $n$ .

**Definition 1.** A function  $f$  has a **fast simulation** on  $S$  if there exists an algorithm which simulates  $f$  on  $S$ , and for any  $p \in S$  there exist constants  $C > 0, \rho < 1$  (which may depend on  $p$ ) such that the number  $N$  of required inputs satisfies  $\mathbf{P}_p(N > n) \leq C\rho^n$ .

**Remark.** If  $S$  is closed and  $f$  has a fast simulation on  $S$ , then we can choose constants  $C, \rho$  not depending on  $p \in S$ . See Proposition 21 for a proof.

**Theorem 1.** For any  $\epsilon > 0$ , the function  $f(p) = 2p$  has a fast simulation on  $[0, 1/2 - \epsilon]$ .

Building on this result, we prove

**Theorem 2.** If  $f : I \rightarrow (0, 1)$  is real analytic on the closed interval  $I \subset (0, 1)$ , then it has a fast simulation on  $I$ . Conversely, if a function has a fast simulation, then it is real analytic on any open subset of its domain.

As the results stated above indicate, there is a correspondence between properties of simulation algorithms and classes of functions. The following table summarizes the results of [8], [10] and the present paper on this correspondence. For simplicity, in this table we restrict attention to functions  $f : S \mapsto T$  where  $S, T$  are closed intervals in  $(0, 1)$ .

Simulation type	Function class	Reference
Terminating a.s.	$\Leftrightarrow f$ continuous	[8]
With finite expectation	$\Rightarrow f$ Lipschitz	Proposition 23
With finite $k$ 'th moment (and uniform tails)	$\Rightarrow f \in C^k$	Proposition 22
Fast (with exponential tails)	$\Leftrightarrow f$ real analytic	Theorem 2
Via pushdown automaton	$\Rightarrow f$ algebraic over $\mathbf{Q}$	[10]
Via finite automaton	$\Leftrightarrow f$ rational over $\mathbf{Q}$ and $f((0, 1)) \subset (0, 1)$	[10]

We do not know whether the one-sided arrows above can be reversed.

We prove Theorem 1 in Sections 2 and 3. In Section 2 we show that simulating  $f$  is equivalent to finding sequences of certain Bernstein polynomials which approximate  $f$  from above and below. If the approximations are good, then the simulations are fast. In Section 3 we use this to construct a fast simulation

for the function  $2p$ . We can do this because the Bernstein polynomials provide exponentially convergent approximations for linear functions.

In Section 4 we prove the sufficient (constructive) part of Theorem 2. This is done in several steps. First, once we have a fast simulation for  $2p$ , it is easy to construct fast simulations for polynomials. Using an auxiliary geometric random variable, we also obtain fast simulations for functions which have a series expansion around the origin. This proves Theorem 2 for real analytic functions that extend to an analytic function on a disk centered at the origin. For a general real analytic function, we use Möbius maps of the form  $(az+b)/(cz+d)$  to map a subset of their domain to the unit disk. Since we have fast simulations for Möbius maps, this leads to fast simulations for the original function.

In particular, Theorem 2 guarantees fast simulations for any rational function  $f$ , over any subset of  $(0,1)$  where  $\epsilon \leq f \leq 1 - \epsilon$ . This generalizes a result from [10], where the authors prove that any rational function  $f : (0,1) \rightarrow (0,1)$  has a simulation by a finite automaton, which is fast.

In Section 5 we prove the necessary part of Theorem 2, and in Section 6 we describe a very simple algorithm that gives a good approximate simulation for the function  $2p$  (the error decreases exponentially in the number of steps). In Section 7 we give a simple proof of the fact that any continuous function bounded away from 0 and 1 has a simulation. Finally, in Section 8 we mention some open problems.

## 2 Simulation as an Approximation Problem

In this section we show that a function  $f$  can be simulated if and only if it can be approximated by certain polynomials, both from below and from above, and the approximations converge to  $f$ . Furthermore, the speed of convergence of the approximations determines the speed of the simulation (i.e., the distribution of the number of coin tosses needed).

Let  $\mathbf{P}_p$  be the law of an infinite sequence  $\mathbf{X} = (X_1, X_2, \dots)$  of i.i.d. coin tosses with probability of heads  $p$ . By a slight abuse of notation, we also denote by  $\mathbf{P}_p$  the induced law of the first  $n$  tosses  $X_1, \dots, X_n$ , so for  $A \subset \{0,1\}^n$ ,  $\mathbf{P}_p(A) = \mathbf{P}_p((X_1, \dots, X_n) \in A)$ .

Fix  $n$  and consider the first  $n$  tosses. Either the algorithm terminates after at most  $n$  inputs (and in that case, it outputs a 1 or a 0), or it needs more than  $n$  inputs. Let  $A_n \subset \{0,1\}^n$  be the set of inputs where the algorithm terminates and outputs 1, and let  $B_n$  be the set of inputs where either the algorithm terminates and outputs 1, or needs more than  $n$  inputs. Then clearly

$$\mathbf{P}_p(A_n) \leq \mathbf{P}_p(\text{algorithm outputs 1}) \leq \mathbf{P}_p(B_n).$$

The middle term is  $f(p)$ . Any sequence in  $\{0,1\}^n$  has probability  $p^k(1-p)^{n-k}$ , where  $k$  is the number of 1's in the sequence, so the lower and upper bounds are polynomials of the form  $\sum_k c_k p^k (1-p)^{n-k}$ , with  $c_k$  non-negative integers. The probability that the algorithm needs more than  $n$  inputs is  $\mathbf{P}_p(B_n) - \mathbf{P}_p(A_n)$ ,

so if the polynomials are good approximations for  $f$ , then the number of inputs needed has small tails.

It is less obvious that a converse also holds: given a function  $f$  and a sequence of approximating polynomials with certain properties, there exists an algorithm which generates  $f$ , so that the probabilities of  $A_n$  and  $B_n$  as defined above are given by the approximating polynomials. We prove this in the rest of this section.

In order to state our result in a compact form, we introduce the following

**Definition 2.** Let  $q(x, y), r(x, y)$  be homogenous polynomials of equal degree with real coefficients. If all coefficients of  $r - q$  are non-negative, then we write  $q \preceq r$ . If in addition  $q \neq r$ , then we write  $q \prec r$ .

This defines a partial order on the set of homogenous polynomials of two variables. If  $q \preceq r$ , then clearly  $q(x, y) \leq r(x, y)$  for all  $x, y \geq 0$ . The converse does not hold; for example,  $xy \leq x^2 + y^2$  for all  $x, y \geq 0$ , but  $xy \not\leq x^2 + y^2$ .

**Proposition 3.** If there exists an algorithm which simulates a function  $f$  on a set  $S \subset (0, 1)$ , then for all  $n \geq 1$  there exist polynomials

$$g_n(x, y) = \sum_{k=0}^n \binom{n}{k} a(n, k) x^k y^{n-k}, \quad h_n(x, y) = \sum_{k=0}^n \binom{n}{k} b(n, k) x^k y^{n-k}$$

with the following properties:

- (i)  $0 \leq a(n, k) \leq b(n, k) \leq 1$ .
- (ii)  $\binom{n}{k} a(n, k)$  and  $\binom{n}{k} b(n, k)$  are integers.
- (iii)  $\lim_n g_n(p, 1-p) = f(p) = \lim_n h_n(p, 1-p)$  for all  $p \in S$ .
- (iv) For all  $m < n$ , we have  $(x+y)^{n-m} g_m(x, y) \preceq g_n(x, y)$  and  $h_n(x, y) \preceq (x+y)^{n-m} h_m(x, y)$ .

Conversely, if there exist such polynomials  $g_n(x, y), h_n(x, y)$  satisfying (i)-(iv), then there exists an algorithm which simulates  $f$  on  $S$ , such that the number  $N$  of inputs needed satisfies  $\mathbf{P}_p(N > n) = h_n(p, 1-p) - g_n(p, 1-p)$ .

*Proof.*  $\Rightarrow$  Suppose an algorithm exists, consider its first  $n$  inputs, and define as above  $A_n \subset \{0, 1\}^n$  to be the set of inputs where the algorithm outputs 1, and  $B_n \subset \{0, 1\}^n$  the set where the algorithm outputs 1 or needs more than  $n$  inputs. We also partition  $A_n = \bigcup A_{n,k}$  and  $B_n = \bigcup B_{n,k}$  according to the number  $k$  of 1's in each word. Then every element in  $A_{n,k}$  or  $B_{n,k}$  has probability  $p^k(1-p)^{n-k}$ , so if we define

$$a(n, k) = |A_{n,k}| / \binom{n}{k}, \quad b(n, k) = |B_{n,k}| / \binom{n}{k}$$

then

$$g_n(p, 1-p) = \mathbf{P}_p(A_n), \quad h_n(p, 1-p) = \mathbf{P}_p(B_n).$$

Condition (i) and (ii) are clearly satisfied, and (iii) also follows easily. As discussed above, we have  $g_n(p, 1-p) \leq f(p) \leq h_n(p, 1-p)$  and  $\mathbf{P}_p(N > n) = h_n(p, 1-p) - g_n(p, 1-p)$ ; since the algorithm terminates almost surely, the difference must converge to 0. From the definition of  $A_n$  and  $B_n$ , it is clear that  $g_n(p, 1-p)$  is an increasing sequence, and  $h_n(p, 1-p)$  is decreasing.

Condition (iv) must hold because of the structure of the sets  $A_n$  and  $B_n$ . Indeed, let  $m < n$  and assume  $(X_1, \dots, X_m) \in A_m$ . Then  $(X_1, \dots, X_n) \in A_n$ , whatever values  $X_{m+1}, \dots, X_n$  take. To make this formal, for  $E \subset \{0, 1\}^m$  define

$$T_{m,n}(E) = \{(X_1, \dots, X_n) \in \{0, 1\}^n : (X_1, \dots, X_m) \in E\}.$$

That is,  $T_{m,n}(E)$  is the set obtained by taking each element in  $E$  and adding at the end all possible combinations of  $n-m$  zeroes and ones. Partition  $T_{m,n}(E) = \bigcup T_{m,n}^k(E)$ , so that all words in  $T_{m,n}^k(E)$  have exactly  $k$  1's. We have  $T_{m,n}(A_m) \subset A_n$ , so  $T_{m,n}^k(A_m) \subset A_{n,k}$ , so

$$|A_{n,k}| \geq |T_{m,n}^k(A_m)| = \sum_{i=0}^k \binom{n-m}{k-i} |A_{m,i}|.$$

which is the same as

$$\binom{n}{k} a(n, k) \geq \sum_{i=0}^k \binom{n-m}{k-i} \binom{m}{i} a(m, i); \quad (2)$$

this is equivalent to  $g_n(x, y) \succeq (x+y)^m g_m(x, y)$ . A similar observation holds for the sets  $B_n$ , and this completes the proof of (iv).

$\Leftarrow$  Given the numbers  $a(n, k), b(n, k)$  satisfying (i)-(iv), we shall define inductively sets  $A_n = \bigcup A_{n,k}, B_n = \bigcup B_{n,k}$  with

$$A_{n,k} \subset B_{n,k}, \quad |A_{n,k}| = \binom{n}{k} a(n, k), \quad |B_{n,k}| = \binom{n}{k} b(n, k).$$

We also want the extra property that if  $m < n$  then  $T_{m,n}(A_m) \subset A_n$  and  $T_{m,n}(B_m) \supset B_n$ . Then we can construct an algorithm simulating  $f$  as follows: at step  $n$ , output 1 if in  $A_n$ , output 0 if in  $B_n^c$ , continue if in  $B_n - A_n$ .

We define  $A_{1,0} = \{0\}$  if  $a(1, 0) = 1$ , and  $\emptyset$  otherwise. We define  $A_{1,1} = \{1\}$  if  $a(1, 1) = 1$ , and  $\emptyset$  otherwise. Similarly for  $B_{1,0}$  and  $B_{1,1}$ . Since  $a(1, k) \leq b(1, k)$ , we have  $A_{1,k} \subset B_{1,k}$  for  $k = 0, 1$ . Condition (iv) guarantees that if

$$|A_{m,k}| = \binom{m}{k} a(m, k) \text{ and } |B_{m,k}| = \binom{m}{k} b(m, k)$$

for all  $k$ , then

$$|T_{m,n}^k(A_m)| \leq \binom{n}{k} a(n, k) \leq \binom{n}{k} b(n, k) \leq |T_{m,n}^k(B_m)|. \quad (3)$$

Hence we can construct the sets  $A_n, B_n$  from the sets  $A_m, B_m$  as follows. We want to have

$$T_{m,n}^k(A_m) \subset A_{n,k} \subset B_{n,k} \subset T_{m,n}^k(B_m). \quad (4)$$

In view of (3), this can be done by simply choosing any total ordering of the set of binary words of length  $n$  with  $k$  ones. We build  $A_{n,k}$  by starting with  $T_{m,n}^k(A_m)$  and then adding elements of  $T_{m,n}^k(B_m)$  in increasing order until we obtain the desired cardinality  $\binom{n}{k}a(n,k)$ . Then we add  $\binom{n}{k}b(n,k) - \binom{n}{k}a(n,k)$  extra elements to obtain  $B_{n,k}$ . Of course,  $A_n = \bigcup A_{n,k}$  and  $B_n = \bigcup B_{n,k}$ . It is immediate that the sets thus defined have the desired properties, so the induction step from  $m$  to  $n = m + 1$  works and the proof is complete.  $\square$

**Remark A.** Condition (iv) in Proposition 3 implies that the sequence  $(g_n(p, 1-p))_{n \geq 1}$  is increasing, and the sequence  $(h_n(p, 1-p))_{n \geq 1}$  is decreasing (just set  $x = p, y = 1 - p$ ).

**Remark B.** It is enough to define the numbers  $a(n, k)$  and  $b(n, k)$  when  $n$  takes values along an increasing subsequence  $n_i \uparrow \infty$ . Indeed, assume (iv) holds for  $m = n_i, n = n_{i+1}$ . Then just like above, we can construct the sets  $A_n, B_n$  from the sets  $A_m, B_m$  so that (4) holds. Thus we can construct inductively the sets  $A_{n_i}, B_{n_i}$ . The algorithm is allowed to stop only at some  $n_i$ ; if  $n_i < n < n_{i+1}$ , it just continues. This amounts to defining  $A_n = T_{n_i,n}(A_{n_i}), B_n = T_{n_i,n}(B_{n_i})$  for  $n_i < n < n_{i+1}$ . In terms of the polynomials, this means

$$g_n(x, y) = (x + y)^{n-n_i} g_{n_i}(x, y), \quad h_n(x, y) = (x + y)^{n-n_i} h_{n_i}(x, y)$$

for  $n_i < n < n_{i+1}$ . This is the same as

$$\begin{aligned} a(n, k) &= (k/n)a(n-1, k-1) + (1-k/n)a(n-1, k), \\ b(n, k) &= (k/n)b(n-1, k-1) + (1-k/n)b(n-1, k) \end{aligned}$$

for  $n_i < n < n_{i+1}$  and all  $0 \leq k \leq n$ . In the next section we will use this for the subsequence of powers of two,  $n_i = 2^i$ . Note that it is enough to check (iv) for  $m = n_i, n = n_{i+1}$ , because then the algorithm is well-defined and (iv) must hold for all  $m, n$ . Similarly, it is enough to check (iii) for  $n = n_i$ , because the sequences  $(g_n(p, 1-p))_{n \geq 1}$  and  $(h_n(p, 1-p))_{n \geq 1}$  are monotone.

**Remark C.** Finally, condition (ii) in Proposition 3 is not essential. Indeed, suppose we find numbers  $\alpha(n, k)$  and  $\beta(n, k)$  satisfying all conditions in the proposition, except for (ii). Then if we define

$$a(n, k) = \lfloor \alpha(n, k) \binom{n}{k} \rfloor / \binom{n}{k}, \quad b(n, k) = \lceil \beta(n, k) \binom{n}{k} \rceil / \binom{n}{k} \quad (5)$$

conditions (i) and (ii) are trivially satisfied, and (iv) is satisfied because, for arbitrary  $x_i$  non-negative reals and  $c_i$  non-negative integers,

$$\lfloor \sum c_i x_i \rfloor \geq \sum c_i \lfloor x_i \rfloor, \quad \lceil \sum c_i x_i \rceil \leq \sum c_i \lceil x_i \rceil. \quad (6)$$

Finally, (iii) still holds for  $p \neq 0, 1$  because the error introduced in  $g_n$  and  $h_n$  is at most  $\sum_{k=0}^n 2p^k(1-p)^{n-k}$  which is exponentially small.

### 3 Simulating Linear Functions

Let  $\epsilon > 0$ , and  $f(p) = (2p) \wedge (1 - 2\epsilon)$ . Since we are only interested in small  $\epsilon$ , we also assume  $\epsilon < 1/8$ . We will use Proposition 3 to construct an algorithm which simulates  $f$ . As explained in Remark B of the previous section, it is enough to define  $a(n, k)$  and  $b(n, k)$  when  $n$  is a power of two. Then the compatibility equations in (iv) are equivalent to

$$a(2n, k) \binom{2n}{k} \geq \sum_{i=0}^k a(n, i) \binom{n}{i} \binom{n}{k-i} \quad (7)$$

$$b(2n, k) \binom{2n}{k} \leq \sum_{i=0}^k b(n, i) \binom{n}{i} \binom{n}{k-i}. \quad (8)$$

These can be nicely expressed in terms of the hypergeometric distribution.

**Definition 3.** We say a random variable  $X$  has hypergeometric distribution  $H(2n, k, n)$  if

$$\mathbf{P}(X = i) = \binom{n}{i} \binom{n}{k-i} / \binom{2n}{k} \quad (9)$$

We require  $0 \leq k \leq 2n$ . If we have an urn with  $2n$  balls of which  $k$  are red, and we select a sample of  $n$  balls uniformly without replacement, then  $X$  is the number of red balls in the sample.

In terms of the hypergeometric, the compatibility equations (7), (8) become

$$a(2n, k) \geq \mathbf{E}a(n, X) \quad (10)$$

$$b(2n, k) \leq \mathbf{E}b(n, X). \quad (11)$$

We will need some properties of this distribution:

**Lemma 4.** If  $X$  has distribution  $H(2n, k, n)$  then

(i)  $\mathbf{E}(X/n) = k/2n$

(ii)  $\mathbf{Var}(X/n) = k(2n-k)/(4(2n-1)n^2) \leq 1/(2n)$

(iii) If  $a > 0$ , then  $\mathbf{P}(|X/n - k/2n| > a) \leq 2 \exp(-2a^2n)$ .

Both (i) and (ii) are standard facts; (iii) is a standard large deviation estimate. For a proof, see, for example, [7].

Finally, we need a way to find good approximations for  $f$ . Proposition 3, (iii) suggests we can use the Bernstein polynomials. We recall their definition and main property. See [13], chapter 1.4, for more details.

**Definition 4.** For any function  $f : [0, 1] \rightarrow \mathbf{R}$  and any integer  $n > 0$ , the  $n$ -th Bernstein polynomial of  $f$  is  $Q_n(x) = \sum_{k=0}^n f(k/n) \binom{n}{k} x^k (1-x)^{n-k}$ .

**Proposition 5.** If  $f$  is continuous, then  $Q_n(x) \rightarrow f(x)$  uniformly on  $[0, 1]$ .

If a function is linear on some interval, the Bernstein polynomials provide a very good approximation to it; this suggests we could use them to construct a fast algorithm for functions such as  $f(p) = (2p) \wedge (1 - 2\epsilon)$ . To prove that the compatibility equations (10), (11) hold, we will need the following

**Lemma 6.** Let  $X$  be hypergeometric with distribution  $H(2n, k, n)$  as defined in (9), and let  $f : [0, 1] \rightarrow \mathbf{R}$  be any function with  $|f| \leq 1$ . Then

- (i) If  $f$  is Lipschitz, with  $|f(x) - f(y)| \leq C|x - y|$ , then  $|\mathbf{E}f(X/n) - f(k/2n)| \leq C/\sqrt{2n}$ .
- (ii) If  $f$  is twice differentiable, with  $|f''| \leq C$ , then  $|\mathbf{E}f(X/n) - f(k/2n)| \leq C/(4n)$ .
- (iii) If  $f$  is linear on a neighborhood of  $k/2n$ , so  $f(t) = Ct + D$  if  $|t - k/2n| \leq a$ , then  $|\mathbf{E}f(X/n) - f(k/2n)| \leq (2|C| + 4) \exp(-2a^2n)$ .

*Proof.* If (i) holds, then we get

$$\begin{aligned} |\mathbf{E}f(X/n) - f(k/2n)| &\leq \mathbf{E}|f(X/n) - f(k/2n)| \\ &\leq C\mathbf{E}|X/n - k/2n| \\ &\leq C(\mathbf{E}|X/n - k/2n|^2)^{1/2} \\ &= C\mathbf{Var}(X/n)^{1/2} \leq C/\sqrt{2n}. \end{aligned}$$

If (ii) holds, then Taylor expansion for  $f$  gives

$$|f(X/n) - f(k/2n) - (X/n - k/2n)f'(k/2n)| \leq (1/2)(X/n - k/2n)^2 \sup |f''|$$

and  $\mathbf{E}(X/n - k/2n)f'(k/2n) = 0$ , so

$$\begin{aligned} |\mathbf{E}f(X/n) - f(k/2n)| &= |\mathbf{E}(f(X/n) - f(k/2n) - (X/n - k/2n)f'(k/2n))| \\ &\leq (C/2)\mathbf{E}(X/n - k/2n)^2 \\ &= (C/2)\mathbf{Var}(X/n) \leq C/(4n). \end{aligned}$$

If (iii) holds, then let  $g(t) = f(t) - Ct - D$ . We have  $g = 0$  on  $[k/2n - a, k/2n + a]$  and  $|g(t) - g(s)| \leq |f(t) - f(s)| + |C||t - s| \leq 2 + |C|\forall t, s \in [0, 1]$ . Hence

$$\begin{aligned} |\mathbf{E}f(X/n) - f(k/2n)| &= |\mathbf{E}g(X/n) - g(k/2n)| \\ &\leq \mathbf{E}|g(X/n) - g(k/2n)| \\ &= \mathbf{E}|g(X/n) - g(k/2n)|1_{|X/n - k/2n| > a} \\ &\leq (2 + |C|)\mathbf{P}(|X/n - k/2n| > a) \\ &\leq 2(2 + |C|)\exp(-2a^2n). \end{aligned}$$

This completes the proof of the lemma.  $\square$

If we specialize the lemma to  $f(p) = (2p) \wedge (1 - 2\epsilon)$ , which is Lipschitz with  $C = 2$  and also piecewise linear, we obtain

**Proposition 7.** *Let  $f(p) = (2p) \wedge (1 - 2\epsilon)$ , where  $\epsilon < 1/2$ . For  $X$  satisfying (9), we have*

$$(i) \quad |\mathbf{E}f(X/n) - f(k/2n)| \leq \sqrt{2}/\sqrt{n} \forall k, n$$

$$(ii) \quad |\mathbf{E}f(X/n) - f(k/2n)| \leq 8 \exp(-2\epsilon^2 n) \text{ if } k/2n \leq 1/2 - 2\epsilon.$$

Now we are ready to construct the algorithm. We start by defining numbers  $\alpha(n, k)$ ,  $\beta(n, k)$  which satisfy assumptions (i), (iii) and (iv) in Proposition 3 (but not (ii)). First we prove the compatibility equations (10), (11):

**Lemma 8.** *Define*

$$\alpha(n, k) = f(k/n) = (2k/n) \wedge (1 - 2\epsilon). \quad (12)$$

*Then for  $X$  satisfying (9),  $\alpha(2n, k) \geq \mathbf{E}\alpha(n, X)$ .*

*Proof.* This follows from Jensen's inequality, since  $f$  is concave.  $\square$

The upper bound is more complicated. We would like  $\beta(n, k)$  to be close to  $\alpha(n, k)$ , so that the algorithm is fast. Ideally, the difference should be exponentially small. This cannot be done over the whole interval  $[0, 1]$ , since the Bernstein polynomials do not approximate  $f$  well near  $1/2 - \epsilon$ , where it is not linear. To account for this, we also need a term of order  $1/\sqrt{n}$ , to be added if  $k/n > 1/2 - 3\epsilon$ . Finally, to control the speed of the algorithm for small  $p$ , we also want  $\beta(n, k)$  and  $\alpha(n, k)$  to be in fact equal if  $k/n$  is small.

To achieve this, consider the following auxiliary functions:

$$r_1(p) = C_1(p - (1/2 - 3\epsilon))_+, \quad r_2(p) = C_2(p - 1/9)_+.$$

The positive constants  $C_1$  and  $C_2$  will be determined later. Both functions are constant, equal to zero for  $p$  below a certain threshold, and increase linearly above the threshold. They are continuous and convex.

**Lemma 9.** *Define*

$$\beta(n, k) = f(k/n) + r_1(k/n)\sqrt{2/n} + r_2(k/n)\exp(-2\epsilon^2 n) \quad (13)$$

*If  $\epsilon < 1/8$  and  $X$  satisfies (9), then  $\beta(2n, k) \leq \mathbf{E}\beta(n, X) \forall k, n$ .*

*Proof.* This amounts to proving

$$\begin{aligned} f(k/2n) - \mathbf{E}f(X/n) &\leq \mathbf{E}r_1(X/n)\sqrt{2/n} - r_1(k/2n)/\sqrt{2/(2n)} \\ &\quad + \mathbf{E}r_2(X/n)\exp(-2\epsilon^2 n) - r_2(k/2n)\exp(-4\epsilon^2 n). \end{aligned}$$

Since  $r_1$  and  $r_2$  are convex,  $r_1(k/2n) \leq \mathbf{E}r_1(X/n)$  and  $r_2(k/2n) \leq \mathbf{E}r_2(X/n)$ , so it is enough to show

$$\begin{aligned} |f(k/2n) - \mathbf{E}f(X/n)| &\leq r_1(k/2n)(1 - 1/\sqrt{2})\sqrt{2/n} \\ &\quad + r_2(k/2n)\exp(-2\epsilon^2 n)(1 - \exp(-2\epsilon^2 n)). \end{aligned}$$

If  $k/2n \leq 1/8$ , then  $X/n \leq k/n \leq 1/4 \leq 1/2 - \epsilon$ , so  $f(X/n) = 2X/n$  for all values of  $X$ , so the left-hand side is in fact zero and the inequality holds.

If  $1/8 \leq k/2n \leq 1/2 - 2\epsilon$ , then we use the second part of Proposition 7 (the large deviation result). Thus, it suffices to show that

$$8 \leq r_2(k/2n)(1 - \exp(-2\epsilon^2n)).$$

But  $r_2(k/2n) \geq C_2(1/8 - 1/9) = C_2/72$ , so it is enough to choose

$$C_2 = 72(1 - \exp(-2\epsilon^2))^{-1}.$$

If  $k/2n > 1/2 - 2\epsilon$ , we use the first part of Proposition 7. It is enough then to show that  $1 \leq r_1(k/2n)(1 - 1/\sqrt{2})$ . But  $r_1(k/2n) \geq C_1\epsilon$ , so it is enough to choose  $C_1 = \epsilon^{-1}(1 - 1/\sqrt{2})^{-1}$ . This completes the proof of the lemma.  $\square$

We can now restate and prove

**Theorem 1.** For  $\epsilon \in (0, 1/8)$ , the function  $f(p) = 2p \wedge (1 - 2\epsilon)$  has a simulation on  $[0, 1]$ , so that the number of inputs needed  $N$  satisfies  $\mathbf{P}_p(N > n) \leq C\rho^n$ , for all  $n \geq 1$  and  $p \in [0, 1/2 - 4\epsilon]$ . The constants  $C$  and  $\rho$  depend on  $\epsilon$  but not on  $p$ , and  $\rho < 1$ .

*Proof.* We use Proposition 3. First we prove that for  $\alpha(n, k)$  and  $\beta(n, k)$  defined in (12) and (13) and

$$g_n(x, y) = \sum_{k=0}^n \binom{n}{k} \alpha(n, k) x^k y^{n-k}, \quad h_n(x, y) = \sum_{k=0}^n \binom{n}{k} \beta(n, k) x^k y^{n-k}$$

conditions (i), (iii) and (iv) are satisfied for the subsequence  $n_i = 2^i$ . We have already proven (iv), and as discussed in the previous section, this implies that  $g_n(p, 1-p)$  is increasing and  $h_n(p, 1-p)$  is decreasing. By proposition 5, the Bernstein polynomials  $g_n(p, 1-p)$  converge to  $f$ . Clearly  $h_n(p, 1-p) - g_n(p, 1-p) \leq \sup_k (\beta(n, k) - \alpha(n, k)) \rightarrow 0$  as  $n \rightarrow \infty$ , so  $h_n(p, 1-p)$  also converges to  $f$  and we have proven (iii). (i) clearly holds for  $n$  large enough.

The remaining condition (ii) does not hold for  $\alpha(n, k)$ ,  $\beta(n, k)$ , but as discussed in the previous section, we can get around this by defining

$$a(n, k) = \lfloor \alpha(n, k) \binom{n}{k} \rfloor / \binom{n}{k}, \quad b(n, k) = \lceil \beta(n, k) \binom{n}{k} \rceil / \binom{n}{k}. \quad (14)$$

Note that for  $k/n < 1/9$ , we have  $\alpha(n, k) = \beta(n, k) = 2k/n$  so  $\alpha(n, k) \binom{n}{k} = 2 \binom{n-1}{k-1}$  is an integer, whence  $a(n, k) = b(n, k)$ .

The sequences  $a(n, k)$ ,  $b(n, k)$  satisfy conditions (i)-(iv), and the tail probabilities  $\mathbf{P}_p(N > n) = h_n(p, 1-p) - g_n(p, 1-p)$  satisfy

$$\begin{aligned} \mathbf{P}_p(N > n) &\leq \sum_{k=0}^n (\beta(n, k) - \alpha(n, k)) \binom{n}{k} p^k (1-p)^{n-k} + \sum_{k=n/9}^n 2p^k (1-p)^{n-k} \\ &\leq C_1 \sqrt{\frac{2}{n}} \sum_{k=\frac{n}{2}-3\epsilon n}^n \binom{n}{k} p^k (1-p)^{n-k} + C_2 e^{-2\epsilon^2 n} + \frac{2p^{n/9}}{(1-p)}. \end{aligned} \quad (15)$$

The second term in (15) decays exponentially, and so does the third (we can use  $4 \cdot 2^{-n/9}$  as an upper bound). For the first term, ignore the square root factor and look at the sum; it is equal to  $\mathbf{P}(Y/n > 1/2 - 3\epsilon)$ , where  $Y$  has binomial  $(n, p)$  distribution. Since  $p \leq 1/2 - 4\epsilon$ , a standard large deviation estimate (see [7]) guarantees that the first term in (15) is bounded above by  $\exp(-2\epsilon^2 n)$ , so it also decays exponentially in  $n$ .

Thus we do have  $\mathbf{P}_p(N > n) \leq C\rho^n$  if  $n$  is a power of two. For general  $n$ , write  $2^k \leq n < 2^{k+1}$ . Then  $\mathbf{P}_p(N > n) \leq \mathbf{P}_p(N > 2^k) \leq C\rho^{2^k} \leq C(\rho^{1/2})^n$ . The proof is complete.  $\square$

**Remark.** Most of the proof works for a general linear function  $f(p) = (ap) \wedge (1 - a\epsilon)$ , for any  $a > 0$ . For integer  $a$  the whole proof works (with different constants). If  $a$  is not an integer then the only problem comes from rounding the coefficients; the rounding error introduced is bounded by  $\sum_0^n p^k (1-p)^{n-k}$ , which still decays exponentially, but the rate of decay approaches 1 as  $p$  approaches 0. In the next section we deduce a slightly weaker version of the result for general  $a$  as a consequence of the case  $a = 2$ .

Proposition 3 and Lemma 6 can also be used to obtain simulations for more general functions. The simulations are no longer guaranteed to be fast, but we do obtain *some* bounds for the tails of  $N$ :

**Proposition 10.** *Assume  $f$  satisfies  $\epsilon < f < 1 - \epsilon$  on  $(0, 1)$ . Then*

- (i) *If  $f$  is Lipschitz, then it can be simulated with  $\mathbf{P}_p(N > n) \leq D/\sqrt{n}$  for some uniform  $D > 0$ .*
- (ii) *If  $f$  is twice differentiable, then it can be simulated with  $\mathbf{P}_p(N > n) \leq D/n$  for some uniform  $D > 0$ .*

**Remark.** Neither of these conditions guarantees that  $N$  has finite expectation, though we do believe that this should be possible to achieve, at least for  $C^2$  functions.

*Proof.* As in the proof of Theorem 1, it is enough to define numbers  $\alpha(n, k)$ ,  $\beta(n, k)$  which satisfy assumptions (i), (iii) and (iv) in Proposition 3; assumption

(ii) can then be achieved by rounding as described in Remark C of Proposition 3. We set

$$\begin{aligned}\alpha(n, k) &= f(k/n) - \delta_n \\ \beta(n, k) &= f(k/n) + \delta_n\end{aligned}$$

with  $\delta_n \rightarrow 0$ . Then (i) holds as soon as  $\delta_n < \epsilon$  and (iii) holds because  $g_n(p, 1-p) = Q_n(p) - \delta_n$ ,  $h_n(p, 1-p) = Q_n(p) + \delta_n$ , where  $Q_n$  are the Bernstein polynomials. It remains to check (iv), and as in the proof of Theorem 1, it is enough to do it for  $m, n$  powers of two, which amounts to checking that for hypergeometric  $X$  satisfying (9), we have  $\alpha(2n, k) \geq \mathbf{E}\alpha(n, X)$  and  $\beta(2n, k) \leq \mathbf{E}\beta(n, X)$ . From Lemma 6,

$$\alpha(2n, k) - \mathbf{E}\alpha(n, X) \geq \delta_n - \delta_{2n} - C/\sqrt{2n}$$

if  $f$  is Lipschitz with constant  $C$ , and

$$\alpha(2n, k) - \mathbf{E}\alpha(n, X) \geq \delta_n - \delta_{2n} - C/(4n)$$

if  $f$  is twice differentiable and  $|f''| \leq C$ . The exact same inequalities hold for  $\mathbf{E}\beta(n, X) - \beta(2n, k)$ . Hence we can choose  $\delta_n = (1 + \sqrt{2})C/\sqrt{n}$  in the Lipschitz case, and  $\delta_n = C/(2n)$  in the twice differentiable case, and the proof is complete.  $\square$

## 4 Fast Simulation For Other Functions

We start with some facts about random variables with exponential tails.

**Proposition 11.** *Let  $X \geq 0$  be a random variable. Then the following are equivalent:*

- (i) *There exist constants  $C > 0, \rho < 1$  such that  $\mathbf{P}(X > x) \leq C\rho^x \forall x > 0$ .*
- (ii)  *$\mathbf{E} \exp(tX) < \infty$  for some  $t > 0$ .*

*If these hold, we say  $X$  has **exponential tails**.*

*Proof.* Straightforward.  $\square$

**Proposition 12.** *Let  $X_i \geq 0$  be i.i.d. with exponential tails, and let  $N \geq 0$  be an integer-valued random variable with exponential tails. Then  $Y = X_1 + \dots + X_N$  has exponential tails.*

*Proof.* Take  $t > 0$  such that  $\mathbf{E} \exp(tX_1) < \infty$ . Then we can find  $k > 0$  such that  $\rho = \mathbf{E} \exp(t(X_1 - k)) < 1$ . Let  $S_n = \sum_{i=1}^n X_i$ . Then

$$\mathbf{P}(S_N > kn) \leq \mathbf{P}(N > n) + \mathbf{P}(S_n > kn).$$

The first term on the right decreases exponentially fast. To evaluate the second term, we use a standard large-deviation estimate:

$$\mathbf{P}(S_n > kn) \leq \exp(-tkn) \mathbf{E} \exp(tS_n) = (\mathbf{E} \exp(t(X_1 - k)))^n = \rho^n$$

so the second term also decreases exponentially fast and we are done.  $\square$

**Remark.** We do not assume that  $N$  is independent from the  $X_i$ 's.

**Proposition 13.** *Constant functions  $f(p) = c \in [0, 1]$  have a fast simulation on  $(0, 1)$ .*

*Proof.* For  $f(p) = 1/2$ , we can use Von Neumann's trick: toss coins in pairs, until we obtain 10 or 01; in the first case output 1, otherwise output 0 (if we obtain 11 or 00, we toss again). We need  $2N$  tosses, where  $N$  has geometric distribution with parameter  $p^2 + (1 - p)^2$ ; this clearly has exponential tails (unless  $p$  is 0 or 1).

For any other constant  $c$ , write it in base two  $c = \sum_{n=1}^{\infty} c_n 2^{-n}$  with  $c_n \in \{0, 1\}$ , generate fair coins using Von Neumann's trick, and toss them until we get a one. Output  $c_M$ , where  $M$  is the number of fair coin tosses. This scheme generates  $f(p) = c$ , and requires  $X_1 + \dots + X_M$   $p$ -coin tosses, where  $X_i$  is the number of  $p$ -coin tosses needed to generate the  $i$ -th fair coin. All  $X_i$  have exponential tails and so does  $M$ , so Proposition 12 completes the proof. Note that the rate of decay of the tails depends on  $p$  but not on  $c$ ; this will be used below.  $\square$

**Proposition 14.** *Let  $S, T \subset [0, 1]$ .*

- (i) *If  $f, g$  have fast simulations on  $S$ , then the product  $f \cdot g$  has a fast simulation on  $S$ .*
- (ii) *If  $f$  has a fast simulation on  $T$  and  $g$  has a fast simulation on  $S$ , where  $g(S) \subset T$ , then  $f \circ g$  has a fast simulation on  $S$ .*
- (iii) *If  $f, g$  have fast simulations on  $S$  and  $f + g < 1 - \epsilon$  on  $S$  for some  $\epsilon > 0$ , then  $f + g$  has a fast simulation on  $S$ .*
- (iv) *If  $f, g$  have fast simulations on  $S$  and  $f - g > \epsilon$  on  $S$  for some  $\epsilon > 0$ , then  $f - g$  has a fast simulation on  $S$ .*

*Proof.* (i) Let  $N_f, N_g$  be the number of inputs needed to simulate each function. We simulate  $f$  and  $g$  separately; if both algorithms output 1, we also output 1; otherwise, we output 0. This simulates  $f \cdot g$  using  $N_f + N_g$  inputs, which has exponential tails by Proposition 12.

(ii) We simulate  $g$  using its algorithm, then feed the results to the algorithm for  $f$ . We need  $X_1 + \dots + X_{N_f}$  inputs, where  $X_i$  are i.i.d. with the same distribution as  $N_g$ . This has exponential tails by Proposition 12.

(iii) We write  $f + g = h \circ \psi$ , where  $h(p) = 2p$  and  $\psi(p) = (f(p) + g(p))/2$ . We proved in the previous section that  $h$  has a fast simulation on  $[0, (1 - \epsilon)/2]$ . To

simulate  $\psi$ , we simulate  $f$  and  $g$  separately to obtain binary variables  $B_f$  and  $B_g$ , then toss a fair coin; if the coin is heads, we output  $B_f$ , otherwise we output  $B_g$ . So  $\psi$  can be simulated using  $N_f + N_g + N$  inputs, where  $N$  is the number of inputs needed to simulate a fair coin. Hence  $\psi$  also has a fast simulation, so (iii) follows from (ii).

(iv) Clearly  $f$  has a (fast) simulation iff  $1 - f$  has one, so we can look at  $1 - (f - g) = (1 - f) + g < 1 - \epsilon$ . The conclusion then follows from (iii).  $\square$

**Proposition 15.** *If  $a > 0$ ,  $\epsilon > 0$ , the function  $f$  has a fast simulation on  $S$ , and  $af(p) < 1 - \epsilon$  on  $S$ , then  $a \cdot f$  has a fast simulation on  $S$ .*

*Proof.* By Theorem 1,  $2p$  has a fast simulation on  $[0, 1/2 - \epsilon]$ . By the composition rule Proposition 14, (ii),  $2^n p$  has a fast simulation on  $[0, 1/2^n - \epsilon]$ . For general  $a > 0$ , find  $n$  with  $a < 2^n$  and write  $ap = 2^n(a/2^n)p$ . We know multiplication by  $2^n$  has a fast simulation; so does multiplication by  $a/2^n$ , because constants smaller than 1 have a fast simulation. Hence their composition  $ap$  has a fast simulation on  $[0, 1/a - \epsilon]$ . We apply the composition rule Proposition 14, (ii) again to complete the proof.  $\square$

**Proposition 16.** *Let  $f(p) = \sum_{n=0}^{\infty} a_n p^n$  with  $a_n \geq 0$  for all  $n$ . Let  $t \in (0, 1]$  such that  $f(t) < 1$ . Then  $f$  has a fast simulation on  $[0, t - 2\epsilon]$ ,  $\forall \epsilon > 0$ .*

*Proof.* Write

$$\frac{\epsilon}{t} f(p) = \sum_{n=0}^{\infty} (a_n t^n) \left( \frac{p}{t - \epsilon} \right)^n \left( \frac{t - \epsilon}{t} \right)^n \frac{\epsilon}{t}.$$

Since the terms  $((t - \epsilon)/t)^n (\epsilon/t)$  are the probabilities of a geometric distribution, we can generate an  $(\epsilon/t)f(p)$ -coin as follows. First we obtain  $N$  with geometric distribution, so  $\mathbf{P}_p(N = n) = ((t - \epsilon)/t)^n (\epsilon/t)$ . Then we generate  $N$  i.i.d.  $p/(t - \epsilon)$ -coins (by Proposition 15, this can be done by a fast simulation), and we generate one  $a_N t^N$ -coin (since  $f(t) < 1$ ,  $a_N t^N < 1$ ). Finally, we multiply the  $N + 1$  outputs as in Proposition 14, (i).

The number of coin tosses we need is  $X + Y_1 + \dots + Y_N + Z$ , where  $X$  is the number of tosses required to obtain  $N$ ,  $Y_i$  is the number of tosses required to generate the  $i$ -th  $p/(t - \epsilon)$ -coin, and  $Z$  is the number of tosses required to generate one (constant)  $a_N t^N$ -coin.  $Y_i$  have exponential tails by Proposition 15, and  $Z$  has exponential tails (whose rate of decay does not depend on the value of  $N$ ) by Proposition 13.

The way we obtain  $N$  is we toss  $(t - \epsilon)/t$ -coins until we obtain a zero; hence  $X$  can itself be written as  $X = W_1 + \dots + W_N$ , where  $W_i$  is the number of tosses required to generate a constant  $(t - \epsilon)/t$ -coin. Hence by Proposition 12,  $(\epsilon/t)f(p)$  has a fast simulation.

Finally,  $f = (t/\epsilon)(\epsilon/t)f$  has a fast simulation by Proposition 15.  $\square$

**Proposition 17.** *Let  $f(p) = \sum_{n=0}^{\infty} a_n p^n$  have a series expansion with arbitrary coefficients  $a_n \in \mathbf{R}$  and radius of convergence  $R > 0$ . Let  $\epsilon > 0$  and  $S \subset (0, 1)$  so that  $\epsilon < f < 1 - \epsilon$  on  $S$ , and  $\sup S < R$ . Then  $f$  has a fast simulation on  $S$ .*

*Proof.* Separating the positive and negative coefficients, we can write  $f = g - h$  where  $g, h$  are analytic with radius of convergence at least  $R$ , and have non-negative coefficients. They must also be bounded:  $g \leq M$  and  $h \leq M$ , with  $M = \sum_{n=0}^{\infty} |a_n|(\sup S)^n < \infty$ . Then  $g/2M, h/2M$  must have fast simulations on  $S$  by Proposition 16, so by Proposition 14, so does  $2M(g/2M - h/2M)$ .  $\square$

**Proposition 18.** *If  $f, g$  have fast simulations on  $S$ , are both bounded on  $S$ ,  $g > \epsilon$  on  $S$ , and  $f/g < 1 - \epsilon$  on  $S$  for some  $\epsilon > 0$ , then  $f/g$  has a fast simulation on  $S$ .*

*Proof.* Let  $M = \sup g$ . Let  $C \in (0, 1)$  and  $h(p) = C/(1 - p) = \sum_0^{\infty} Cp^n$ . By Proposition 16, this has a fast simulation on  $(0, 1 - C - \epsilon/4M)$ . We can replace  $1 - p$  with  $p$  by switching heads and tails; hence  $\psi(p) = C/p$  has a fast simulation on  $(C + \epsilon/4M, 1)$ . Set  $C = \epsilon/4M$ . Then  $\psi$  has a fast simulation on  $(\epsilon/2M, 1)$  and so does  $g/2M \in (\epsilon/2M, 1)$ , so  $\psi \circ g = \epsilon/(2g)$  has a fast simulation on  $S$ . So does the product  $f \cdot (\psi \circ g) = (\epsilon/2)(f/g)$ , and by Proposition 15 so does  $f/g$ , since we know it is bounded above by  $1 - \epsilon$ .  $\square$

**Theorem 19.** *Let  $f$  be a real analytic function on a closed interval  $[a, b] \subset (0, 1)$ , so  $f$  is analytic on a domain  $D$  containing  $[a, b]$ , and assume that  $f(x) \in (0, 1)$  for all  $x \in [a, b]$ . Then  $f$  has a fast simulation on  $[a, b]$ .*

*Proof.* If  $D$  is the open disk of radius 1 centered at the origin, then  $f$  has a series expansion with radius of convergence 1 and the result follows from Proposition 17. For a general  $D$ , the idea of the proof is to map one of its subdomains to the unit disk, using a map which has a fast simulation.

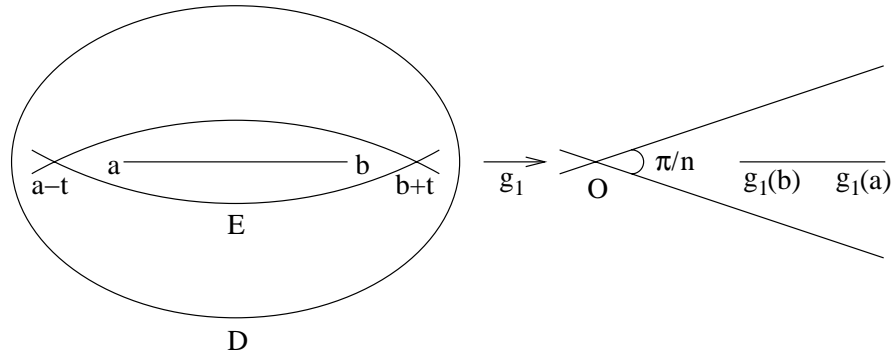


Figure 1: The map  $g_1$ .

Using a standard compactness argument, it is easy to show we can find a domain  $E$  so that  $[a, b] \subset E \subset D$  and  $E$  is the intersection of two large open disks of equal radius. The centers of both disks are on the line  $Re(z) = (a + b)/2$ , located symmetrically above and below the real axis. The boundaries of the disks intersect on the real axis at the points  $a - t$  and  $b + t$  for some small  $t > 0$ .

If we make the radius of the disks large enough, we may assume that the angle between the disks is  $\pi/n$  for some large integer  $n$ .

We shall use a Möbius map of the form  $(pz + q)/(rz + s)$  to map those disks into half-planes. Fix  $c > 0$ . The map

$$g_1(z) = \frac{c}{z - (a - t)} - \frac{c}{(b + t) - (a - t)} \quad (16)$$

maps the boundaries of the disks into lines going through the origin, so it maps  $E$  to the domain between those two lines contained in the positive half-plane  $\operatorname{Re}(z) > 0$ . The angle between the two lines is  $\pi/n$ , so the map  $g_1^n$  maps  $E$  to the positive half-plane.

The map  $g_2(z) = 1 - 2/(1 + z)$  maps the positive half-plane to the unit disk, so  $g_2 \circ g_1^n$  maps  $E$  to the unit disk. Hence  $f \circ (g_1^n)^{-1} \circ (g_2)^{-1}$  is real analytic on the unit disk (it is easy to check that the inverses of  $g_1^n$  and  $g_2$  are analytic on their respective domains), so it has a fast simulation on any closed interval contained in  $(0, 1)$ . It remains to check that  $g_2 \circ g_1^n$  maps  $[a, b]$  to such an interval, and that it has a fast simulation. Then it follows from Proposition 14, (i) that  $f$  also has a fast simulation.

For sufficiently large  $c$ , the function  $g_1$  maps the interval  $[a, b]$  to the interval  $[g_1(b), g_1(a)]$  where  $1 < g_1(b)$ . Hence  $1/g_1$  maps  $[a, b]$  to some closed subinterval of  $(0, 1)$ , and by Proposition 18 it has a fast simulation (as the ratio of two linear functions). Clearly, so does  $1/g_1^n$ . Finally, we can write  $g_2 \circ g_1^n = g_3 \circ (1/g_1^n)$ , where  $g_3(z) = g_2(1/z) = 1 - (2z)/(1 + z)$  also has a fast simulation, by the same Proposition 18. This completes the proof.  $\square$

## 5 Necessary Conditions For Fast Simulations

**Proposition 20.** *Assume  $f$  has a fast simulation on an open set  $S \subset (0, 1)$ . Then  $f$  is real analytic on  $S$ .*

*Proof.* Consider a fast algorithm, fix  $p$  and let  $f_n(p)$  be the probability that it outputs 1 after exactly  $n$  steps. Then  $f = \sum_1^\infty f_n$  and

$$0 \leq f(p) - \sum_1^n f_i(p) = \sum_{n+1}^\infty f_i(p) \leq C\rho^n \quad \forall n \geq 0$$

for some constants  $C > 0, \rho < 1$ . Pick any  $B$  with  $1 < B < 1/\rho$ . Since  $f_n$  are polynomials,  $f_n(z)$  is well-defined for any complex  $z$ . We shall prove below that we can find  $\epsilon > 0$  so that for any complex  $z$  and positive integer  $n$ ,

$$|f_n(z)| \leq B^n f_n(p) \quad \text{if } |z - p| < \epsilon. \quad (17)$$

Then for any  $m > n$  and  $z \in B(p, \epsilon)$  (the open ball with center  $p$  and radius  $\epsilon$ ),

we have

$$\begin{aligned} \left| \sum_{i=n+1}^m f_i(z) \right| &\leq \sum_{i=n+1}^m |f_i(z)| \\ &\leq \sum_{i=n+1}^m B^i f_i(p) \leq \sum_{i=n+1}^{\infty} B^i C \rho^{i-1} = (B\rho)^n BC / (1 - B\rho). \end{aligned}$$

Hence the sequence  $\{\sum_1^n f_i\}$  is Cauchy on  $B(p, \epsilon)$ , so it converges uniformly on  $B(p, \epsilon)$  to a limit which is analytic by a standard theorem (see [1], p.176, Theorem 1). Hence  $f$  is real analytic.

To prove (17), note that  $f_n$  can be written as  $f_n(z) = \sum_{k=0}^n a_{n,k} z^k (1-z)^{n-k}$  with  $a_{n,k} \geq 0$ . Since  $|z-p| < \epsilon$  we have  $|z| < p + \epsilon$  and  $|1-z| < 1-p + \epsilon$ . Choose  $\epsilon$  so  $p + \epsilon < Bp$  and  $1-p + \epsilon < B(1-p)$ . Then

$$|z^k (1-z)^{n-k}| \leq (p + \epsilon)^k (1-p + \epsilon)^{n-k} \leq B^n p^k (1-p)^{n-k}$$

and

$$\left| \sum_{k=0}^n a_{n,k} z^k (1-z)^{n-k} \right| \leq \sum_{k=0}^n a_{n,k} |z^k (1-z)^{n-k}| \leq B^n \sum_{k=0}^n a_{n,k} p^k (1-p)^{n-k}$$

as desired.  $\square$

**Proposition 21.** *Assume  $S \subset [0, 1]$  is closed and  $f$  has a fast simulation on  $S$ . Then the number of inputs  $N$  has uniformly bounded tails: there exist constants  $C, \rho$  which do not depend on  $p$ , so  $\mathbf{P}_p(N > n) \leq C\rho^n, \forall p \in S$ .*

*Proof.* Let  $g_n(p) = \mathbf{P}_p(N > n)$ . Just as in Proposition 20,  $g_n$  can be written as  $g_n(z) = \sum_{k=0}^n a_{n,k} z^k (1-z)^{n-k}$  with  $a_{n,k} \geq 0$ , so for any  $p \in (0, 1)$  and  $B > 1$  we can find  $\epsilon > 0$  so

$$|g_n(z)| \leq B^n g_n(p) \quad \text{if } |z-p| < \epsilon. \quad (18)$$

For any  $p \in S \cap (0, 1)$  we have  $g_n(p) \leq C_p \rho_p^n$  for some  $C_p > 0, \rho_p < 1$ . Setting  $B = \rho_p^{-1/2}$  in (18) we obtain that there exists  $\epsilon_p > 0$  so

$$g_n(z) \leq C_p \rho_p^{n/2} \quad \text{if } z \in (p - \epsilon_p, p + \epsilon_p).$$

The intervals  $(p - \epsilon_p, p + \epsilon_p)$  cover  $S$ . Since  $S$  is closed it is compact, so we can find a finite subcover  $(p_i - \epsilon_{p_i}, p_i + \epsilon_{p_i}), 1 \leq i \leq N$ . Then we can set

$$C = \max C_{p_i}, \quad \rho = \max \rho_{p_i}^{1/2}. \quad \square$$

**Remark.** This also shows that if a function has a simulation on some  $S \subset (0, 1)$ , then the set of  $p$  where the simulation is fast is open in  $S$ .

**Proposition 22.** *Assume  $f$  has a simulation on an open set  $S \subset (0, 1)$ , such that the number of inputs needed  $N$  has finite  $k$ -th moment on  $S$ , and furthermore the tails of the moments decrease uniformly:  $\lim_{n \rightarrow \infty} \mathbf{E}_p N^k \mathbf{1}(N > n) = 0$  uniformly in  $p \in S$ . Then  $f \in C^k(S)$  (i.e.,  $f$  has  $k$  continuous derivatives on  $S$ ).*

*Proof.* Let  $f_n$  be defined as in Proposition 20. Since  $f = \sum_1^\infty f_n$ , it is enough to prove that the series  $\sum_1^\infty f_n^{(k)}$  converges uniformly on  $S$ . We shall prove that  $|f_n^{(k)}| \leq Cn^k f_n$  for a uniform constant  $C$ . Then

$$\sum_{n=m}^\infty |f_n^{(k)}| \leq \sum_{n=m}^\infty Cn^k f_n = C\mathbf{E}_p N^k \mathbf{1}(N > m-1)$$

converges to zero uniformly as  $m \rightarrow \infty$ , so the series is Cauchy and we are done. To prove the required inequality, recall that  $f_n(p) = \sum_{i=0}^n a_{n,i} p^i (1-p)^{n-i}$  with  $a_{n,i} \geq 0$ . Write  $[i]_j = i(i-1)\dots(i-j+1)$ . From Leibniz' formula for the derivative of a product,

$$\begin{aligned} |(p^i (1-p)^{n-i})^{(k)}| &= \left| \sum_{j=0}^k \binom{k}{j} (p^i)^{(j)} ((1-p)^{n-i})^{(k-j)} \right| \\ &= \left| \sum_{j=0}^k \binom{k}{j} [i]_j p^{i-j} [n-i]_{k-j} (1-p)^{n-i-(k-j)} (-1)^{k-j} \right| \\ &\leq \sum_{j=0}^k (k!) n^k p^i (1-p)^{n-i} / \min(p, 1-p)^k \\ &\leq Cn^k p^i (1-p)^{n-i} \end{aligned}$$

for  $C = k(k!)/\inf_{q \in B} \min(q, 1-q)^k$ , where the inf is taken over some small neighborhood  $B$  of  $p$ . It follows that  $|f_n^{(k)}| \leq Cn^k f_n$  on  $S$ .  $\square$

**Proposition 23.** *Assume  $f$  has a simulation on a closed interval  $I \subset (0, 1)$ , such that the number of inputs needed  $N$  has  $\sup_{p \in I} \mathbf{E}_p(N) < \infty$ . Then  $f$  is Lipschitz over  $I$ .*

*Proof.* We are given that  $\mathbf{E}_p N = \sum_1^\infty n f_n \leq C < \infty$ . Since  $I$  is closed,  $I \subset (\epsilon, 1-\epsilon)$  for some  $\epsilon$ . As in the previous proposition, we obtain  $|f_n'| \leq n f_n / \min(\epsilon, 1-\epsilon)$ . Hence  $|\sum_1^n f_i'| \leq C / \min(\epsilon, 1-\epsilon)$  so

$$\left| \sum_1^n f_i(p) - \sum_1^n f_i(q) \right| \leq |p-q| C / \min(\epsilon, 1-\epsilon).$$

Letting  $n \rightarrow \infty$  finishes the proof.  $\square$

## 6 An Approximate Algorithm For Doubling

The methods described in the previous sections are essentially constructive. Proposition 3 gives a recipe for constructing an algorithm, given an approximation; all that is needed is an ordering of all binary words of length  $n$  with  $k$  1's.

In the particular case of the function  $f(p) = 2p$ , there exists an extremely simple algorithm. It also works for any  $p \in (0, 1/2)$ ; there is no need to bound the function away from 1. The catch is that it is approximate: it outputs 1 with probability very close to  $2p$ , with the error decaying exponentially in the number of steps. This must be, of course; the Keane - O'Brien results show that we couldn't have an **exact** algorithm with these properties. However, in practice, an approximate result may suffice.

**Proposition 24.** *Let  $p < 1/2$  and consider an asymmetric simple random walk  $S_n = X_1 + \dots + X_n$ , with  $\mathbf{P}_p(X_i = 1) = p = 1 - \mathbf{P}_p(X_i = -1)$ . Let  $A_n$  be the event that  $\max(S_1, \dots, S_n) \geq 0$ . Then  $\mathbf{P}_p(A_n) = \sum_{k=0}^n (2k/n \wedge 1) \binom{n}{k} p^k (1-p)^{n-k} = Q_n(p)$ , where  $Q_n$  is the  $n$ -th Bernstein polynomial of the function  $f(p) = 2p \wedge 1$ .*

*Proof.* We need to show that the number of paths with  $k$  positive steps among the first  $n$  steps, and  $\max(S_1, \dots, S_n) \geq 0$ , is  $(2k/n \wedge 1) \binom{n}{k}$ . For  $k > n/2$ , this is obvious. For  $k \leq n/2$ ,  $(2k/n) \binom{n}{k} = 2 \binom{n-1}{k-1}$  and the result follows from the reflection principle (see, for example, [3], p. 197).  $\square$

Since  $f$  is piecewise linear, its Bernstein polynomials converge to it exponentially fast (except at  $p = 1/2$ ), so we obtain the following

**Algorithm.** Run an asymmetric simple random walk  $S_n = X_1 + \dots + X_n$ , with  $\mathbf{P}_p(X_i = 1) = p = 1 - \mathbf{P}_p(X_i = -1)$  for at most  $n$  steps. If the walk ever reaches non-negative territory ( $S_k \geq 0$  for some  $1 \leq k \leq n$ ), output 1. Otherwise, stop after  $n$  steps, output 0.

A standard large deviation estimate (see [7]) shows that if  $p < 1/2$ , the probability of outputting 1 is  $2p - \epsilon$ , where  $0 \leq \epsilon \leq 2 \exp(-2n(1/2 - p)^2)$ .

See [5] for another construction of an approximate doubling algorithm.

## 7 Continuous Functions Revisited

In this section we use Proposition 3 to simulate any continuous function  $f$  that satisfies  $\epsilon < f \leq 1 - \epsilon$  on  $(0, 1)$  for some  $\epsilon > 0$ . Our proof is simpler than the original proof of Keane and O'Brien in [8]. However, their argument is more general since it does not assume that  $f$  is bounded away from 0 and 1. We will use the following theorem of Pólya:

**Theorem 25.** *Let  $q(x, y)$  be a homogenous polynomial with real coefficients satisfying  $q(x, y) > 0 \forall x > 0, y > 0$ . Then for some nonnegative integer  $n$ , all coefficients of  $(x + y)^n q(x, y)$  are non-negative.*

See [6], p. 57-59 for a proof. This clarifies the connection between the partial order  $\preceq$  in Definition 2 and the pointwise partial order. It says that if  $q(x, y) < r(x, y)$  for all  $x, y > 0$ , then  $(x + y)^n q(x, y) \prec (x + y)^n r(x, y)$  for some  $n$ .

**Theorem 26. (Keane-O'Brien [8])** *Let  $\epsilon > 0$  and suppose that  $f : (0, 1) \mapsto [\epsilon, 1 - \epsilon]$  is continuous. Then  $f$  admits a terminating simulation.*

*Proof.* Let  $i$  satisfy  $2^{-i} < \epsilon/4$ . By Proposition 5, we can approximate  $f - 3 \cdot 2^{-i}$  by a Bernstein polynomial  $q_{m_i}$  of sufficiently high degree  $m_i$  with error smaller than  $2^{-i}$ . More precisely,

$$q_{m_i}(x, y) = \sum_{k=0}^{m_i} \binom{m_i}{k} \left( f(k/m_i) - 3 \cdot 2^{-i} \right) x^k y^{m_i-k}$$

will satisfy  $f(p) - 4 \cdot 2^{-i} < q_{m_i}(p, 1 - p) < f(p) - 2 \cdot 2^{-i}$  for all  $p \in (0, 1)$ .

The sequence  $q_{m_i}(p, 1 - p)$  is increasing in  $i$ , so

$$q_{m_i}(x, y)(x + y)^{m_{i+1}-m_i} < q_{m_{i+1}}(x, y) \quad \forall x, y > 0.$$

By Theorem 25,

$$q_{m_i}(x, y)(x + y)^{m_{i+1}-m_i+s_i} \prec q_{m_{i+1}}(x, y)(x + y)^{s_i}$$

for some integer  $s_i \geq 0$ . Thus if we define  $n_1 = m_1$  and more generally,  $n_i = m_i + (s_1 + \dots + s_{i-1})$ , then the homogenous polynomials

$$g_{n_i}(x, y) = q_{m_i}(x, y)(x + y)^{n_i - m_i}$$

satisfy conditions (i), (iii) and (iv) in Proposition 3 along the subsequence  $\{n_i\}$ . Condition (ii) is easily obtained by the rounding process described in Remark C after Proposition 3. By Remark B there, once we have  $g_n$  for the subsequence  $n = n_i$ , we can define it for all  $n$ . A similar construction can be used to define approximations from above  $h_n$ . (In fact these approximations will require another sequence  $\{s'_i\}$  analogous to  $\{s_i\}$  above, and for consistency we need to use  $\max\{s_i, s'_i\}$  in both approximations.) Hence by Proposition 3,  $f$  has a terminating simulation algorithm.  $\square$

## 8 Open Problems

Theorem 2 does not settle the issue of what happens near 0 and 1, or on the boundary of the domain of analyticity of a function. An interesting example is the square root function  $f(p) = \sqrt{p}$ . Our methods provide fast simulations on any interval  $(\epsilon, 1]$ , but if  $p$  is allowed to take any value in  $(0, 1)$ , the best result

we are aware of is the one in [10], where the authors construct a simulation using a random walk on a ladder graph. Estimates for the tails of the number of inputs needed  $N$  are then given by return probabilities for a simple random walk, so  $\mathbf{P}_p(N > n)$  decays like  $n^{-1/2}$ . We do not know whether one can do better.

**Question 1.** Is there an algorithm that simulates  $\sqrt{p}$  on  $(0, 1)$ , for which the number of inputs needed has finite expectation for all  $p$ ?

**Remark.** Entropy considerations (see [2], page 43) imply that if an algorithm as in Question 1 exists, then the expectation of the number of inputs cannot be uniformly bounded on  $(0, 1)$ . Indeed, this expectation must be at least  $H(\sqrt{p})/H(p)$ , where  $H(p) = -p \log(p) - (1-p) \log(1-p)$  is the entropy function.

**Question 2.** Let  $J \subset (0, 1)$  be a closed interval and let  $f : J \mapsto (0, 1)$  be continuous. Suppose that we have a simulation algorithm that takes as input a sequence  $\{X_i\}$  of i.i.d.  $p$ -coins and produces a sequence of i.i.d.  $f(p)$ -coins. The *rate* of the algorithm (when it exists) is defined to be the limit as  $n \rightarrow \infty$  of  $1/n$  times the expected number of  $f(p)$  coins produced from the first  $n$  inputs. The rate can never exceed the entropy ratio  $H(p)/H(f(p))$ , see [2]. Given  $J$  and  $f$ , are there simulation algorithms with rates arbitrarily close to the entropy ratio, uniformly for all  $p \in J$ ?

A positive answer is known for constant  $f$ : for  $f(p) \equiv 1/2$  variants of the von Neumann scheme (see [4, 12]) will do, and other constants follow from combining these with [9]. However, for nonconstant  $f$  (except the identity and  $f(p) = 1 - p$ ) the situation is unclear; a good example to ponder is  $f(p) = p^2$ .

We would also like to know whether Proposition 22 can be improved.

**Question 3.** Is it true (possibly subject to some technical conditions) that a function has a simulation where the number of inputs has uniformly bounded  $k$ -th moment, if and only if it has  $k$  continuous derivatives?

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