

Title:

**Near-Optimal Detection of Geometric Objects by Fast Multiscale Methods**

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Abstract:

We construct detectors for ‘geometric’ objects in noisy data. Examples include a detector for presence of a line segment of unknown length, position, and orientation in two-dimensional image data with additive Gaussian white noise. We focus on two issues:

- (i) *The optimal detection threshold* – i.e. the signal strength below which no method of detection can be successful for large dataset size  $n$ .
- (ii) *The optimal computational complexity* of a near-optimal detector, i.e. the complexity required to detect signals slightly exceeding the detection threshold.

We describe a general approach to such problems which covers several classes of geometrically-defined signals; for example, with 1-dimensional data, signals having elevated mean on an interval, and, in  $d$ -dimensional data, signals with elevated mean on a rectangle, a ball, or an ellipsoid.

In all these problems, we show that a naive or straightforward approach leads to detector thresholds and algorithms which are asymptotically far away from optimal. At the same time, a multiscale geometric analysis of these classes of objects allows us to derive asymptotically optimal detection thresholds and fast algorithms for near-optimal detectors.